

2019 COED SUMMER VOLLEYBALL LEAGUE RULES AND TEAM CAPTAIN'S RESPONSIBILITIES

4v4 & 2v2

RULES AND REGULATIONS

(USA Volleyball Rules apply where not modified below)

Scoring: The following are rally scoring rules.

To Win a Game: A game (first and second) is won by the team which first scores 25 points – 4v4 / 21 points 2v2 with a minimum lead of two points. **If a deciding third game is necessary, it is won by the team which first scores 15 points – 4v4 & 2v2 with a minimum lead of two points.** (A third game to 21 or 25 points – 2v2 & 4v4 is ONLY permissible by the league coordinator based on ample time available).

To Score a Point: If a team fails to serve properly, return the ball, or commits any other foul, the opponent wins the rally and scores a point. The consequences of winning the rally are:

- if the serving team wins the rally, it scores a point and continues to serve
- if the receiving team wins the rally, it scores a point and gains the right to serve

Serve: A net serve is considered in play as long as it is in-bounds on the receiving team's side.

Number of Players: This is a 4 on 4 format with a minimum of one player being a female on the court at all times. Games will be played with a minimum of 2 players per side, minimum of one must be a female player

Forfeits: Teams not ready to play at the end of the 5 minute warm-up period will forfeit game one. If a team is not prepared to play by 20 minutes after the scheduled time, that team will forfeit the match. If both teams forfeit the first game then only one game will be played to decide the match. After a team's second match forfeit, the team may be removed from the league (at the discretion of the Sports Coordinator) for the remainder of the season and no refunds will be offered. A team which notifies the Sports Coordinator 24 hours in advance of a game they will not be attending will not be assessed a fee.

Match Start: A rally will determine which team serves first in the first game. A coin flip or comparable method agreed to by both teams will determine which team serves first in the third game.

Referees: Teams will call their own games without referees.

Playoffs: All teams in league will advance to the playoffs. **Playoffs will be a single elimination format.**

Rosters: Any individual competing in any portion of a league-scheduled game or practice must complete and sign that team's roster before participating. Players may not be registered on more than one team roster in the league. Players may be added onto a roster with the Sports Coordinator through the last regular season league game. It is the responsibility of the participant to carry proof of identification at all league games. Rosters will be verified from time to time by the Sports Coordinator. A forfeit will result when a

Nick Carelli, Sports Coordinator

970-871-7037 ncarelli@steamboatsprings.net

www.steamboatsprings.net/adultsports for schedule & standings

team is discovered playing an individual who is not on the team roster. On the second offense, the team will be removed from the league for the remainder of the season and no refunds will be offered.

All players must be 16 years or older. Players under 18 must have their parent signature on the roster. A roster must have at least 4 members signed up to be considered a team.

Safety Rules: If blood is noticeable on a participant it should be brought to the attention of the referee/League Coordinator so that the participant can be removed from the game. Once the bleeding has stopped and wound area is covered, participant may return to game. If there is any blood showing on the uniform/clothing, the participant must change that part of the uniform/clothing or cover it with tape, sweatshirt, pants or a similar item. The referee/League Coordinator may temporarily stop the game for a reasonable amount of time. If the referee/League Coordinator feels play should continue and the participant is not ready, the team may use a substitute or play shorthanded until the participant is able to return.

For safety purposes, children under the age of 16 are not allowed at league games.

Ties

Ties in league standings to determine playoff berths will be broken by:

- 1) Head-to-head results between the tied teams
- 2) Game win differential between the tied teams
- 3) Point difference in head-to-head games between the tied teams
- 4) Points against in head-to-head games between the tied teams
- 5) Points scored in head-to-head games between the tied teams

Net Rule Reminder:

The following faults result in loss of rally:

A player--

- touches the ball or an opponent in the opponent's space before or during the opponent's attack-hit
- penetrates into the opponent's space under the net interfering with the opponent's play
- penetrates into the opponent's court
- touches the net while in the action of playing the ball

When the ball is driven into the net and causes it to touch an opponent, no fault is committed.

Center Line and return Reminder:

- a player may reach or penetrate into the opponent's court and/or space under the net provided this does not interfere with the opponent's play
- penetration into the opponent's court, beyond the center line to touch the opponent's court with hand(s), foot or feet is permitted provided some part of the penetrating hands/foot/feet remain either in contact with or directly above the center line.
- RETURN: a player may not "set" a direct serve. If hands must be in contact with one another if used overhead.

Team Captain's Responsibilities

1. Your primary responsibility is to educate your players...communicate ALL pertinent information to each and every player during pre-season, prior to the start of each game, and throughout the season.
2. Know the Rules...you need to be familiar with the rules so that you can teach your players what they need to know to play the game and have fun! You will receive a complete rules sheet as a part of the schedule and it will be your responsibility to share this with your players and keep a copy with you at all games. Copies of the Rules will be available in the league volleyball notebook which you may use throughout the season to communicate with the Sports Coordinator regarding questions or conflicts with rules.
3. Know the Schedule...by schedules will be posted on the website:www.steamboatsprings.net/adultsports. It is your responsibility to communicate this information to the rest of your team as you are the only player who will receive notification. At your first game you may pick up copies of the league schedule. You need to make sure that each of your players receives a copy and that you update them on any changes that may occur throughout the season.
4. Work with the League Coordinator...as Team Captain it will be your responsibility to work with the League Coordinator to ensure **your team's scores in the volleyball notebook after each match are accurate**. It will be your responsibility to represent your team if you have any conflicts.
5. Encourage safety...carry a basic First Aid kit to your games. You should be your team's "watch dog" and promote safe playing to prevent unnecessary injuries. In this league, which does not have official referees, you are expected to keep an eye on and warn your players who are prone to excessive or intentional fouls.
6. Give us feedback...throughout the season it will be your responsibility to let us know how things are going. You may schedule a meeting with Sports Coordinator to discuss issues or concerns. At the end of the season you will receive a Program Survey - it's very important that you take the time to fill this out and return it to Parks & Recreation to give us your input so that we can address issues moving into the next season.